

# Impredicative Observational Equality

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What is impredicativity?

# What is impredicativity?

Impredicativity is a somewhat vague concept that has been around in logic since the early 20th century.

“A definition is **impredicative** if it involves a set that contains the thing that is being defined.”

Example: let  $G$  be a group, and  $A$  be a subset of  $G$ . The subgroup generated by  $A$  is the intersection of all the subgroups of  $G$  that contain  $A$ .

# Impredicativity in Dependent Type Theory

In dependent type theory, a sort is said to be impredicative if it is closed under dependent products indexed over *any type*.

$x : A \vdash B : \text{Prop} \longrightarrow \Pi (x : A) . B : \text{Prop}$  Impredicative

$x : A \vdash B : \text{Type } \ell \longrightarrow \Pi (x : A) . B : \text{Type } \ell'$  Predicative

# Impredicativity in Dependent Type Theory

Having an impredicative sort is useful:

- It reduces issues with universe levels
- It is necessary to define many mathematical abstractions, for instance any non-trivial complete lattice and Tarski's fixed point theorem
- Some theorems *require* impredicativity:  
normalization of System F...

# Impredicativity in Dependent Type Theory

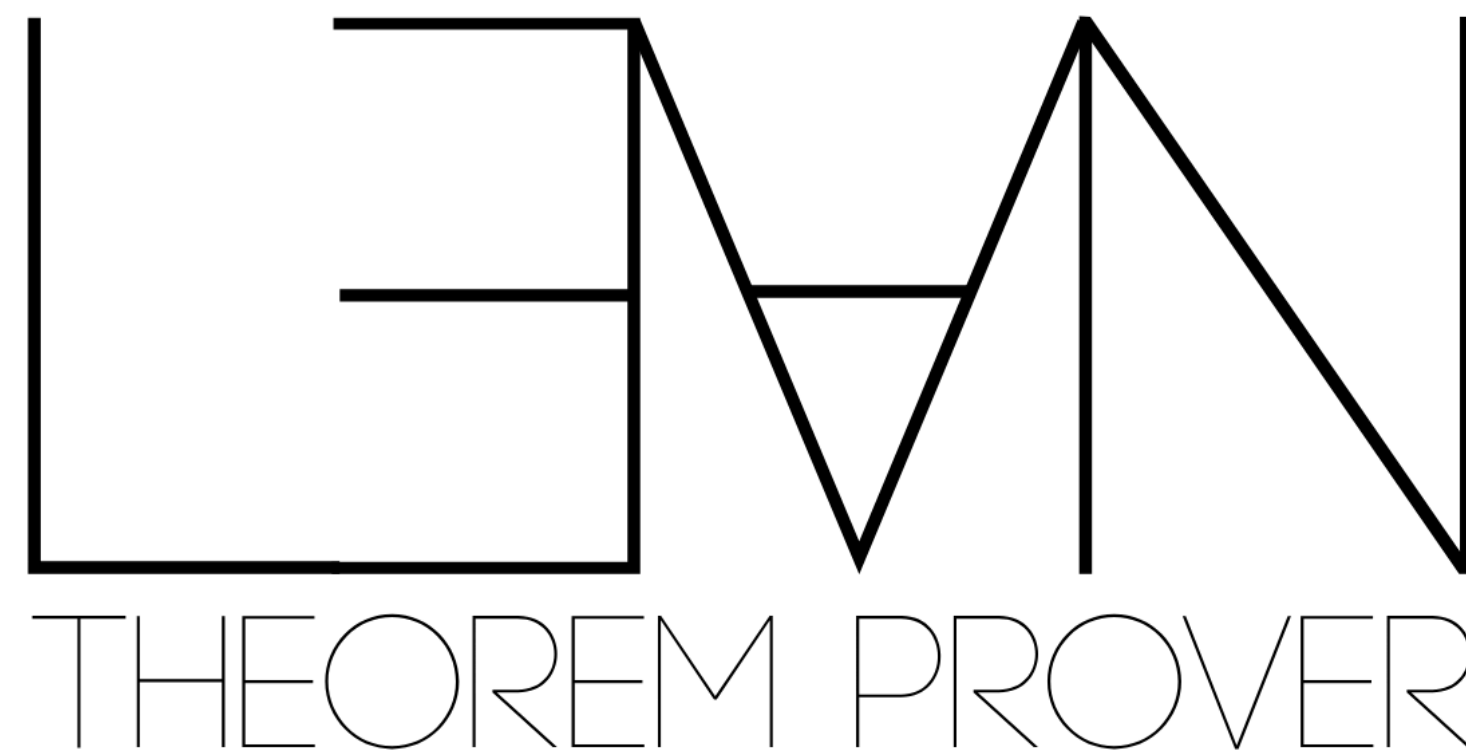
Proof assistants have diverging stances regarding impredicativity

Coq



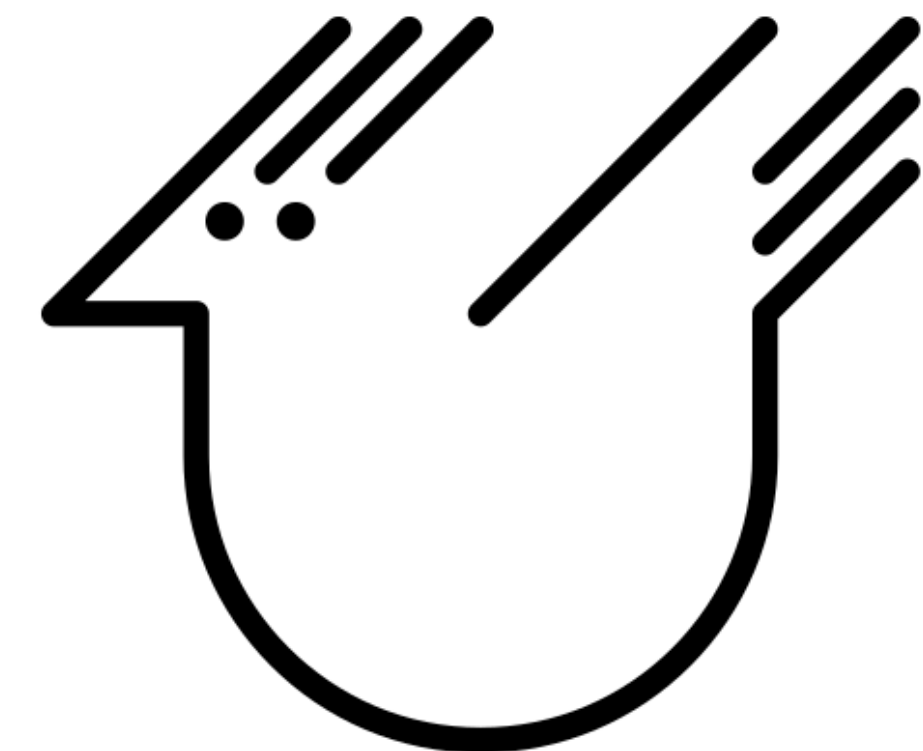
Impredicative

Lean



Impredicative

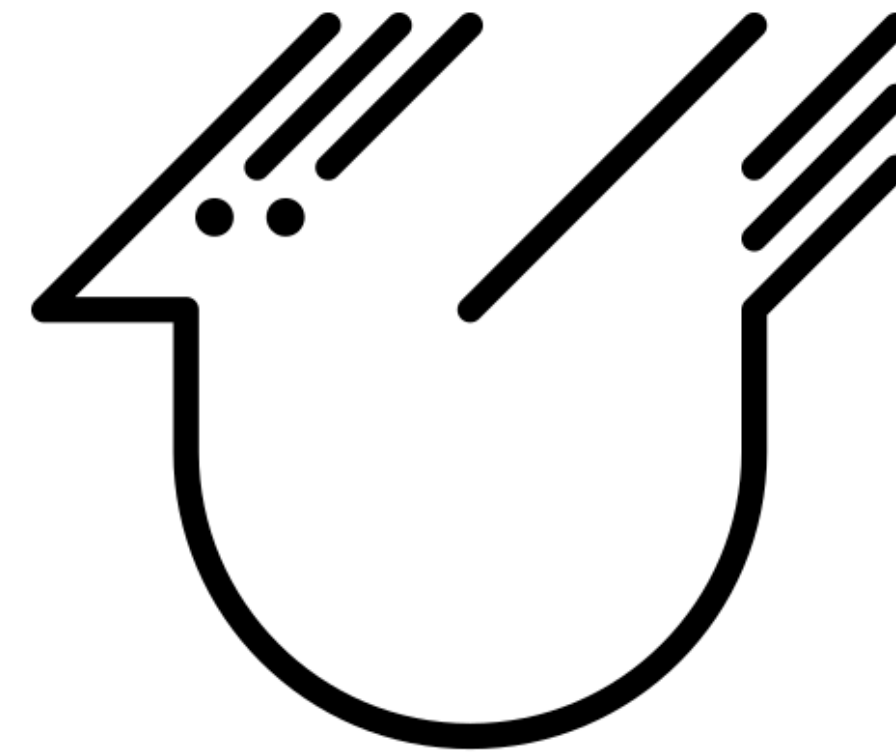
Agda



Predicative

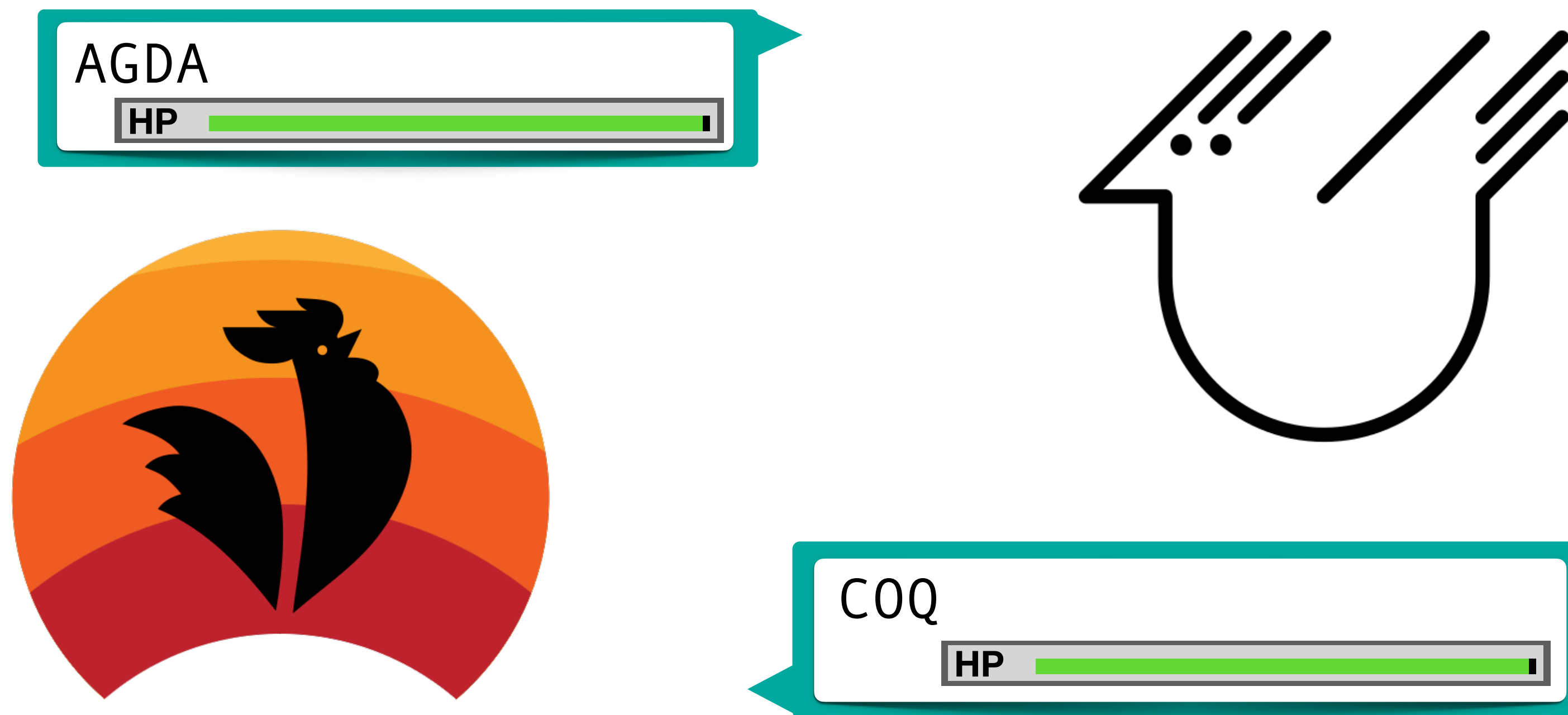
# Impredicativity in Dependent Type Theory

Impredicativity increases the logical strength of Coq by a lot!



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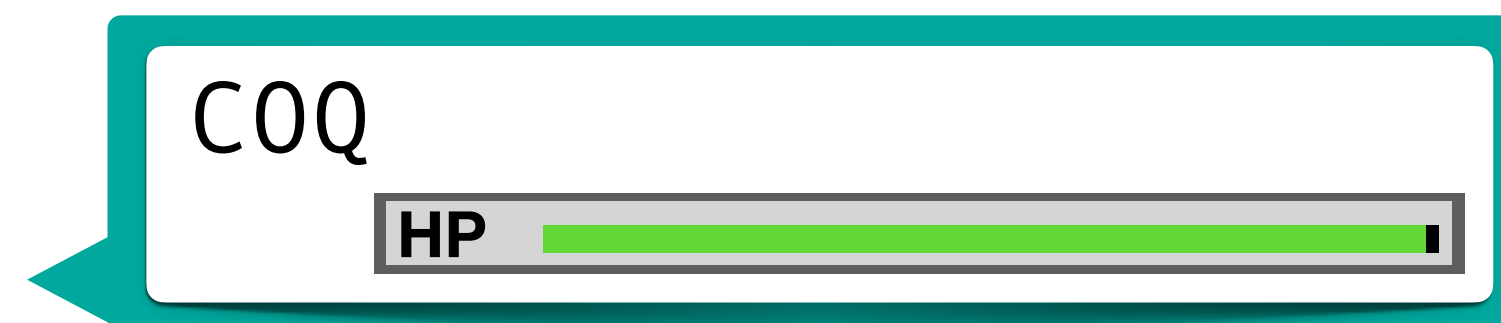
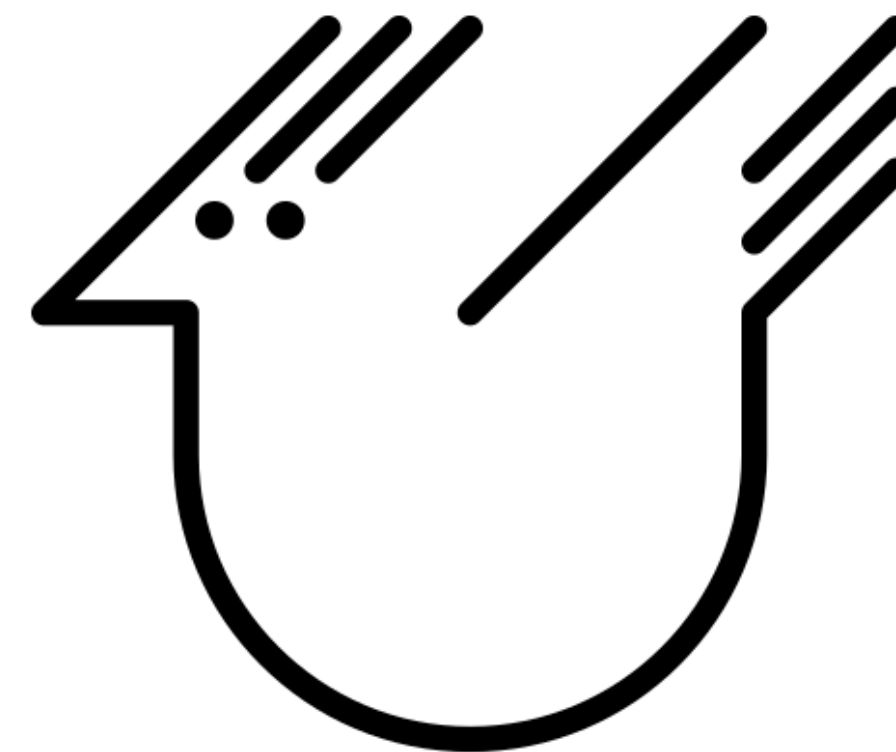
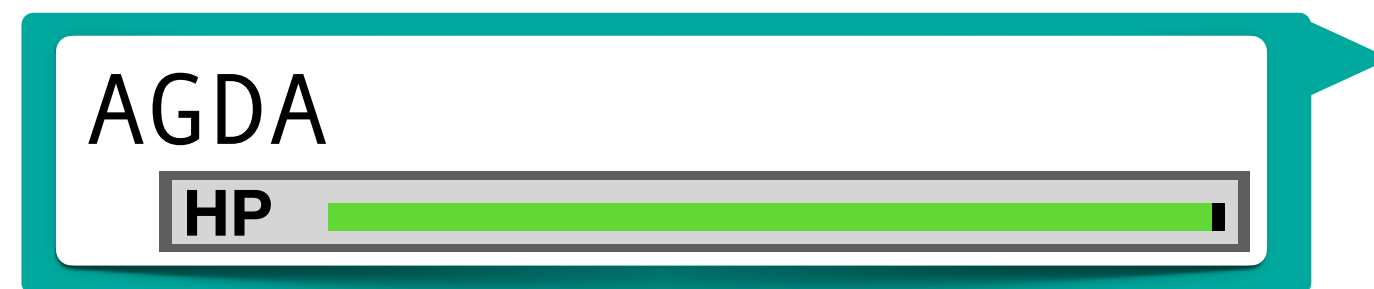
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# Impredicativity in Dependent Type Theory

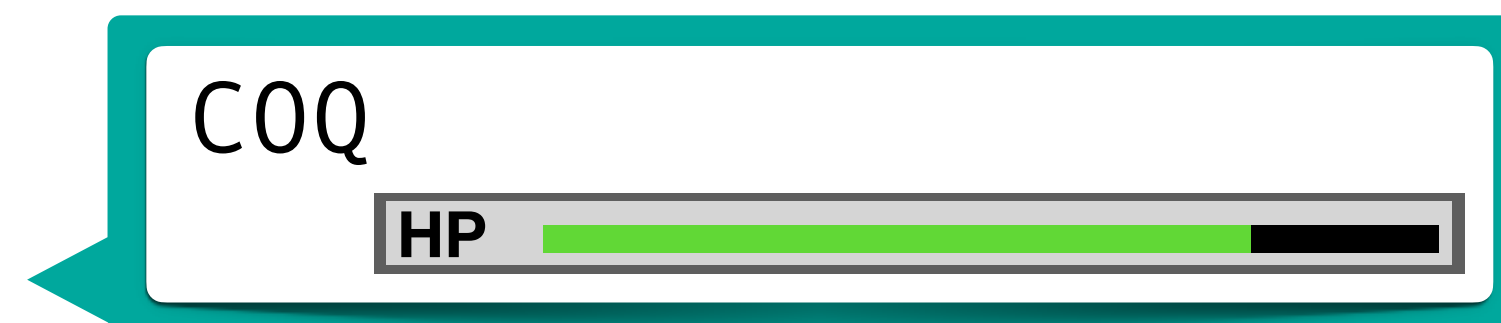
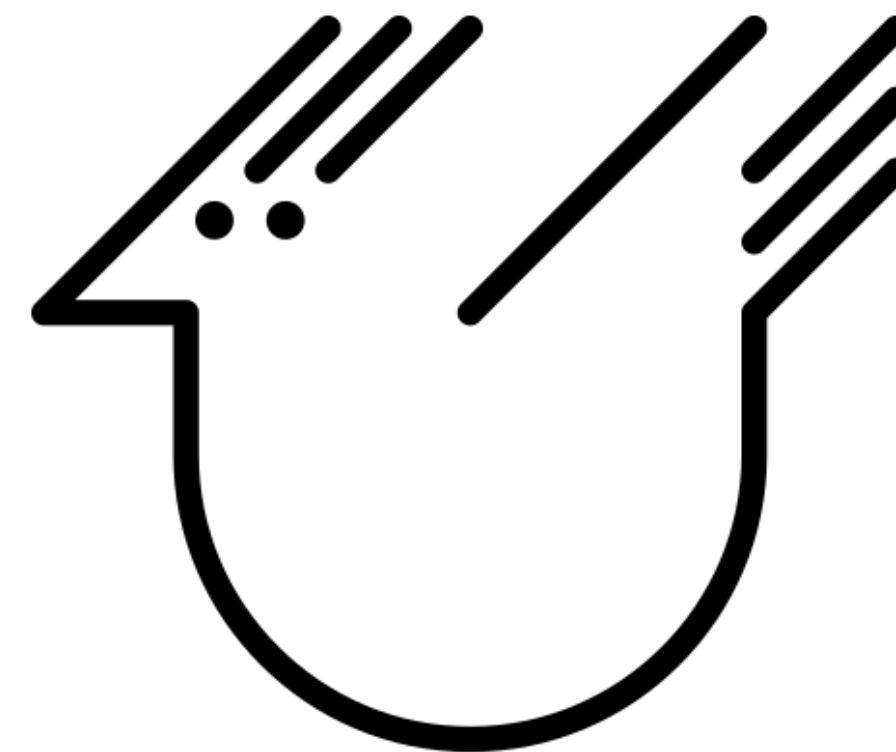
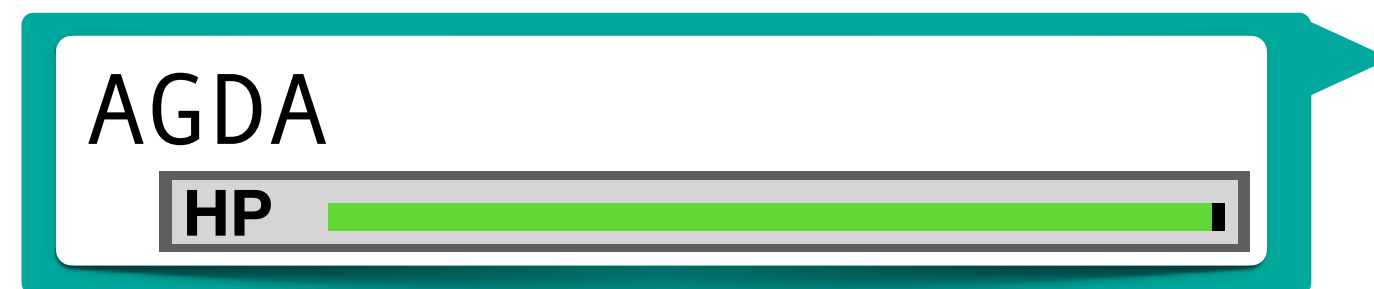
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AGDA used INDUCTIVE-RECURSIVE TYPES!

# Impredicativity in Dependent Type Theory

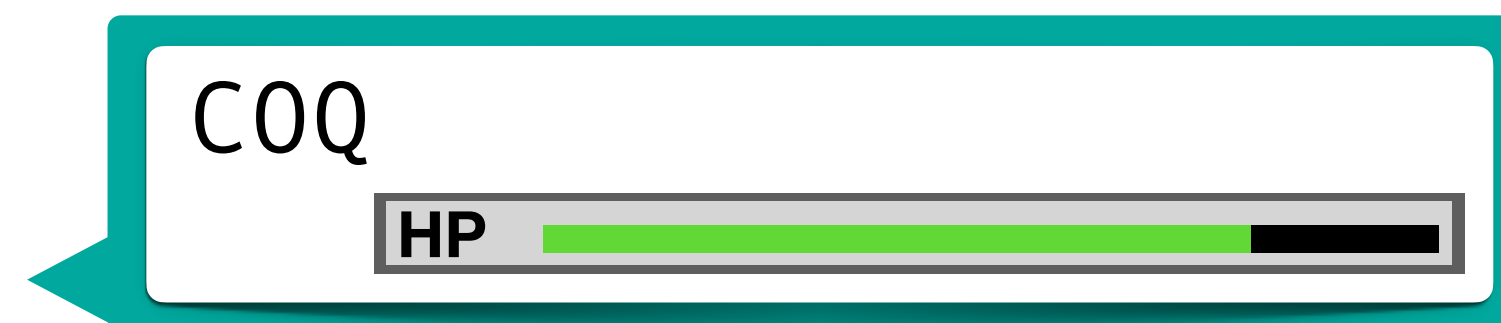
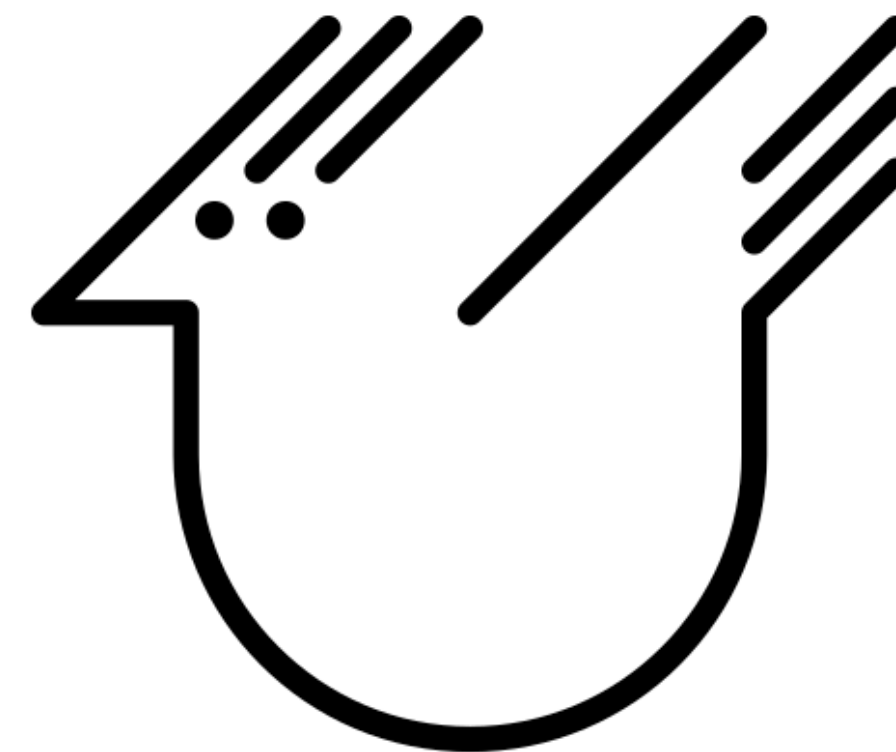
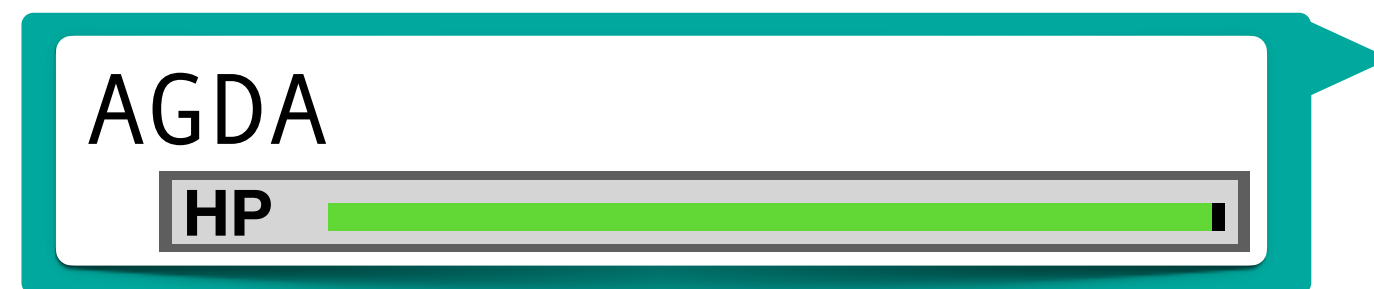
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# Impredicativity in Dependent Type Theory

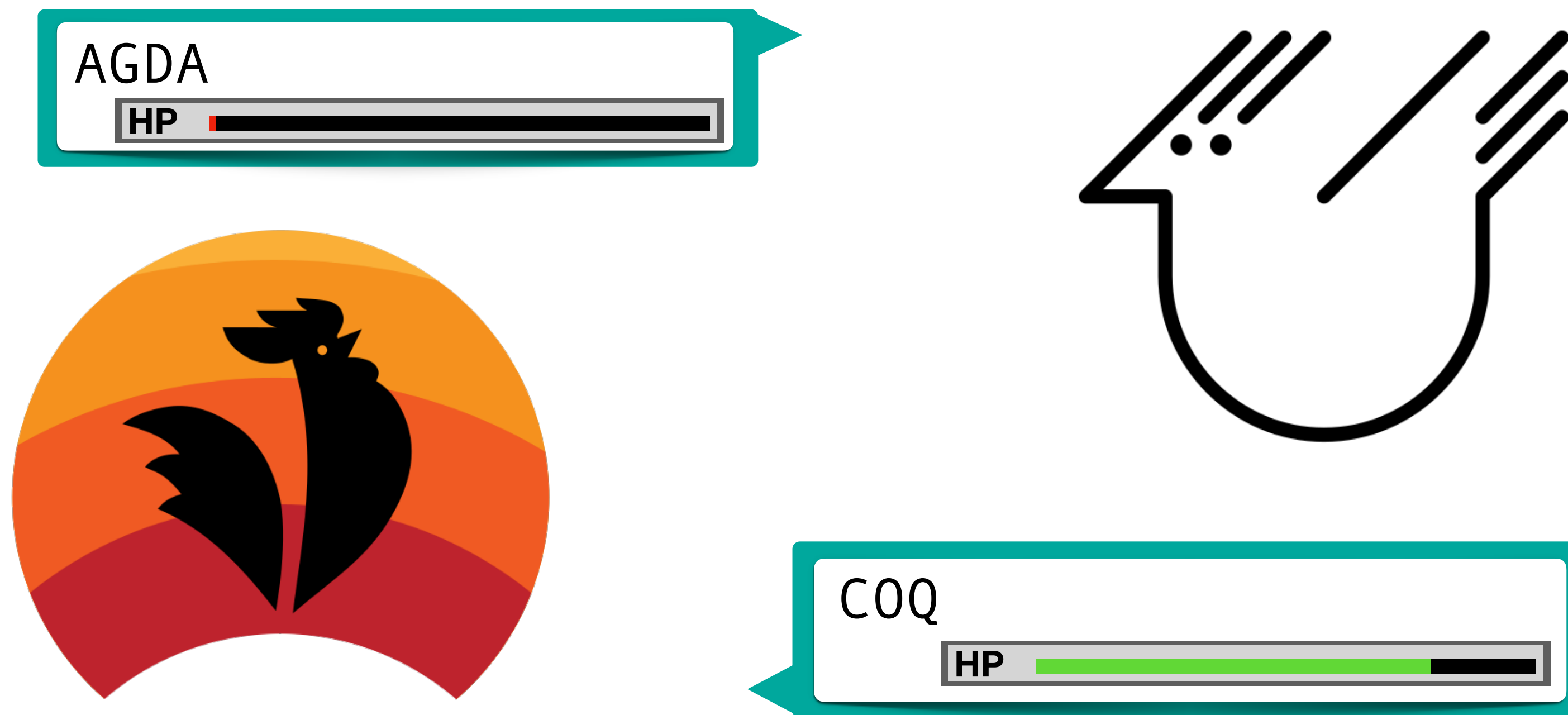
Impredicativity increases the logical strength of Coq by a lot!



COQ used IMPREDICATIVE PROPOSITIONS!

# Impredicativity in Dependent Type Theory

Impredicativity increases the logical strength of Coq by a lot!



COQ used IMPREDICATIVE PROPOSITIONS!  
It's super effective!

# Difficulties with impredicativity

# Difficulties with impredicativity

It is difficult to build **models** for impredicative theories:

- It is impossible to prove consistency of impredicativity in a predicative theory
- The interdependency between “small” and “large” types makes models more rigid
- We still don't have a solid normalization model with impredicative propositions, universes and  $\eta$

# Difficulties with impredicativity

As a consequence, impredicativity clashes with several other principles:

- Injectivity of type constructors
- Excluded middle + large elimination for inductive propositions
- An equality with definitional uniqueness of identity proofs

Impredicativity is a bit of a **deal with the devil!**

Hur. “Agda with excluded middle is inconsistent”, Agda mailing list

Barbanera, Berardi. Proof-irrelevance out of Excluded-middle and Choice in the CoC (1996)

Abel, Coquand. Failure of Normalization in Impredicative Type Theory [...] (2019)



# Contributions



# Taming the devil with proof irrelevance

1<sup>st</sup> contribution: a new way to build normalization models for systems with **impredicative, proof-irrelevant propositions**

$$\frac{A : \text{SProp} \quad e, e' : A}{e \equiv e'}$$

Basically we can fit SProp in a **predicative** model construction if

- we give a very weak interpretation for types in SProp
- we don't normalize their inhabitants (which are irrelevant anyway!)

# Taming the devil with proof irrelevance

Does proof-irrelevance forces us to have a system with two separate, non-interacting layers?

Not quite: we can add support for large elimination principles of propositions

- the False proposition
- the equality proposition (implies uniqueness of identity proofs)

# Uniqueness of Identity Proofs

We need a computation rule to eliminate equality

$$\frac{P : A \rightarrow \text{Type} \quad x, y : A \quad t : P x \quad e : x = y}{\text{transport}(P, x, y, t, e) : P y}$$

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$$\frac{P : A \rightarrow \text{Type} \quad x, y : A \quad t : P \ x \quad e : x = y}{\text{transport}(P, x, y, t, e) : P \ y}$$

We cannot do pattern matching on  $e$  anymore, since it is irrelevant

# Uniqueness of Identity Proofs

We need a computation rule to eliminate equality

$$\frac{P : A \rightarrow \text{Type} \quad x, y : A \quad t : P x \quad e : x = y}{\text{transport}(P, x, y, t, e) : P y}$$

We could compute by checking convertibility of  $x$  and  $y$

Abel and Coquand used this rule to build a non-normalizing term in Lean, but it seems fine if we do not reduce irrelevant terms.

# Uniqueness of Identity Proofs

We need a computation rule to eliminate equality

$$\frac{P : A \rightarrow \text{Type} \quad x, y : A \quad t : P x \quad e : x = y}{\text{cast}(P x, P y, \text{ap } P e, t) : P y}$$

The second option is to inspect  $P x$  and  $P y$

We can express transport from a more primitive type-casting operator, that computes by recursion on the universe.

→ This is Observational Type Theory!

# Impredicative Observational Type Theory

So, can we prove normalization for an impredicative version of OTT?

There seems to be a fundamental conflict here: the traditional way to model OTT is with an inductive description of the universe, which is not traditionally compatible with impredicativity

But our new model construction is actually *predicative*!

# Impredicative Observational Type Theory

2<sup>nd</sup> contribution: a formal proof of normalization, canonicity and decidability of conversion for impredicative OTT

Our system supports large elimination for False, equality, and all non-recursive propositions, but does not support elimination of the accessibility predicate.

Theorem: impredicative OTT can define the same integer functions as predicative type theory, but has the logical power of impredicativity.



Thank you!