

Rules of Simple Type Theory

1 Types

A type is either...

- $A \rightarrow B$ (assuming A and B are types),
- $A \times B$ (assuming A and B are types),
- $A + B$ (assuming A and B are types),
- the empty type $\perp$,
- the unit type $\top$,
- or a base type (we will only consider $\mathbb{N}$ as a base type).

2 Typing rules

Function types

$$\frac{\text{ARR-INTRO} \quad \Gamma, x : A \vdash t : B}{\Gamma \vdash \lambda x. t : A \rightarrow B} \qquad \frac{\text{ARR-ELIM} \quad \Gamma \vdash t : A \rightarrow B \quad \Gamma \vdash u : A}{\Gamma \vdash t u : B}$$

Computation rules:

- $(\lambda x. t) u \equiv t[u/x]$
- $t \equiv \lambda x. (t x)$ (when t has type $A \rightarrow B$)

Product types

$$\frac{\text{PROD-INTRO} \quad \Gamma \vdash t : A \quad \Gamma \vdash u : B}{\Gamma \vdash \langle t, u \rangle : A \times B} \qquad \frac{\text{PROD-ELIM1} \quad \Gamma \vdash t : A \times B}{\Gamma \vdash \pi_1(t) : A} \qquad \frac{\text{PROD-ELIM2} \quad \Gamma \vdash t : A \times B}{\Gamma \vdash \pi_2(t) : B}$$

Computation rules:

- $\pi_1(\langle t, u \rangle) \equiv t$
- $\pi_2(\langle t, u \rangle) \equiv u$
- $t \equiv \langle \pi_1(t), \pi_2(t) \rangle$ (when t has type $A \times B$)

Sum types

$$\frac{\text{SUM-INTRO1} \quad \Gamma \vdash t : A}{\Gamma \vdash \text{in}_1(t) : A + B} \qquad \frac{\text{SUM-INTRO2} \quad \Gamma \vdash t : B}{\Gamma \vdash \text{in}_2(t) : A + B} \qquad \frac{\text{SUM-ELIM} \quad \Gamma, x : A \vdash t : C \quad \Gamma, x : B \vdash u : C \quad \Gamma \vdash v : A + B}{\Gamma \vdash \begin{array}{l} \text{match } v \text{ with} \\ | \text{in}_1(x) \mapsto t \quad : C \\ | \text{in}_2(x) \mapsto u \end{array}}$$

Computation rules:

- $\text{match in}_1(v) \text{ with } | \text{in}_1(x) \mapsto t \mid \text{in}_2(x) \mapsto u \equiv t[v/x]$
- $\text{match in}_2(v) \text{ with } | \text{in}_1(x) \mapsto t \mid \text{in}_2(x) \mapsto u \equiv u[v/x]$

Empty type

$$\frac{\text{EMPTY-ELIM} \quad \Gamma \vdash t : \perp}{\Gamma \vdash \text{raise}(t) : A}$$

No computation rules!

Unit type

$$\frac{\text{UNIT-INTRO}}{\Gamma \vdash \star : \top}$$

Computation rule: $t \equiv \star$ (when t has type $\top$)

Natural numbers

$$\frac{\text{NAT-INTRO1}}{\Gamma \vdash 0 : \mathbb{N}}$$

$$\frac{\text{NAT-INTRO2} \quad \Gamma \vdash t : \mathbb{N}}{\Gamma \vdash \text{suc}(t) : \mathbb{N}}$$

$$\frac{\text{NAT-SUM} \quad \Gamma \vdash t : \mathbb{N} \quad \Gamma \vdash u : \mathbb{N}}{\Gamma \vdash t + u : \mathbb{N}}$$

Computation rules:

- $0 + t \equiv t$
- $\text{suc}(t) + u \equiv \text{suc}(t + u)$