## Choice Principles in Observational Type Theory

Loïc Pujet March 8, 2024

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$$\frac{A: Type_{\ell} \qquad R: A \to A \to SProp}{A/R: Type_{\ell}}$$

+ canonical projection, elimination rule, computation rule

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- Quotient types
- Function extensionality & Proposition extensionality
- Excluded middle & Choice (Hilbert's e operator)

#### Mathematics vs Type Theory

Unfortunately, these combined features break some important properties of type theory:

Large elimination of Accessibility + definitional proof irrelevance makes type-checking undecidable and breaks subject reduction.

The computation rule for Lean's quotients in SProp + definitional proof irrelevance makes type-checking undecidable and breaks subject reduction.

The computation rule for Lean's J + computation in impredicative types makes type-checking undecidable. [Abel and Coquand 2019]

**Observational Type Theory** [Altenkirch, McBride, Swierstra 2007] is an internal language for types equipped with a proof-irrelevant equality relation (proof-irrelevant setoids).

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The central notion in OTT is the observational equality

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$$\frac{A: Type_{\ell} \quad B: Type_{\ell} \quad a: A \quad b: B}{a_{A}\sim_{B} b: SProp}$$

This heterogeneous, proof-irrelevant relation replaces the usual Martin-Löf identity type.

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► an equality between two pairs is a pair of equalities  $t_{A \times B} \sim_{C \times D} u \equiv (fst t_{A} \sim_{C} fst u) \land (snd t_{B} \sim_{D} snd u)$ 

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- ► an equality between two functions is a family of pointwise equality  $f_{\Pi AB^{\frown}\Pi CD} g \equiv \Pi(x : A)(y : C) \cdot x_{A^{\frown}C} y \rightarrow f x_{B[x]^{\frown}D[y]} g y$

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an equality across two incompatible types is false

 $t_{\Pi AB} \sim_{\mathbb{N}} u \equiv \bot$ 

Most of the properties of equality are postulated as proof irrelevant axioms.

- reflexivity
- symmetry
- transitivity
- function congruence
- ► etc...

To eliminate the observational equality, OTT provides a typecasting operator

$$A: Type_{\ell} \quad B: Type_{\ell} \quad e: A \sim B \quad t: A$$
$$cast(A, B, e, t): B$$

The cast operator computes by case analysis on A and B.

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casting between two product types is a component-wise cast

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► casting between two function types is a back-and-forth cast  $cast(A \rightarrow B, C \rightarrow D, e, f) \equiv \lambda x.cast(B, D, e_2, f cast(C, A, e_1, x))$ 

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The cast operator computes by case analysis on A and B.

On top of these computation rules, we add the rule cast-refl

 $cast(A, A, e, t) \equiv t$ 

We can define the usual J eliminator from cast and proof irrelevance.

 $A: Type \quad x: A \quad P: \Pi(z:A).x_{A^{\sim}A} z \to Type$  $\underbrace{t: Pxrefl \quad y: A \quad e: x_{A^{\sim}A} y}_{?: Pye}$ 

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 $A: Type \quad x: A \quad P: \Pi(z:A).x_{A^{\sim}A} z \to Type$   $\frac{t: P x refl \quad y: A \quad e: x_{A^{\sim}A} y}{cast(P x refl, P y e, ?, t): P y e}$ 

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 $\begin{array}{ccc} A: Type & x: A & P: \Pi(z:A).x_{A}\sim_{A} z \to Type \\ t: Px refl & y: A & e: x_{A}\sim_{A} y \end{array}$ 

cast(P x refl, P y e,  $J_{SProp}(\lambda ze. P x refl \sim P z e, refl, y, e), t)$ : P y e

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$$x : A$$
  $P : \Pi(z : A).x_{A \sim A} z \rightarrow Type$   
t:  $P x refl$   $y : A$   $e : x_{A \sim A} y$ 

 $cast(P x refl, P y e, J_{SProp}(\lambda ze. P x refl \sim P z e, refl, y, e), t) : P y e$ 

Thanks to the rule cast-refl, this J eliminator satisfies the usual computation rule.

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- function and proposition extensionality
- definitional UIP
- impredicativity of SProp
- quotient types and their computation rule

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- quotient types and their computation rule

Plus, OTT is type-theoretically well-behaved!

- consistency
- normalization
- subject reduction
- decidable conversion and type-checking

[Pujet and Tabareau 2023]

# Coming soon to a proof assistant near you!

Set Observational Inductives.

```
Variable A B C : Set.
Variable obseq_list : list A ~ list B.
Variable a : A.
Eval lazy in (cast (list A) (list B) obseq_list (cons A a (nil A))).
U:--- *goals* All (1,0) (Coq Goals)
= cons B (cast A B (obseq_cons_0 A B obseq_list) a) (nil B)
: list B
```

U:%%- **\*response\*** All (1,0) (Coq Response)
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: list B
U:%%- *response* All (1,0) (Coq Response)
```

 $cast(list A, list B, e, [a]) \equiv [cast(A, B, e', a)]$ 

(Implementation largely based on the work of Gilbert, Leray, Tabareau, Winterhalter)

# 2. Principles of Choice

# Quotients in OTT

#### The rule for the formation of quotients ask for a SProp-valued relation

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Thus, if you have a relation  $R : A \rightarrow A \rightarrow Type$ , you need to quotient by the truncated relation ||R||, where truncation is defined as an inductive type:

```
Inductive \|\_\| (A : Type) : SProp := \|\_| : A \rightarrow \|A\|
```

# Quotients in OTT

Now, if you prove  $\pi x \sim \pi y$  in the quotient type A/||R||, you can obtain a proof of  $||R \times y||$ , but unfortunately not a proof of  $R \times y$ .

"Quotients are not effective" [Sterling, Angiuli and Gratzer 2019]

In other words: once you transform a type into a proposition, it is really difficult to get back into the world of types.

#### **Escaping truncation**

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 $\exists (x : A) . B := \|\Sigma(x : A) . B\|$ 

Then a choice principle allows you to realise the familiar statement

 $\Pi(x:A)\exists (y:B). R x y \rightarrow \exists (f:A \rightarrow B)\Pi(x:A). R x (f x)$ 

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Unfortunately, choice principles are uncommon in OTT: they basically exist for decidable types only

### **Choice Principles**

Compare the situation with other type theories:

In Lean, the full axiom of choice taken as a postulate, thus you get a choice principle for all types.

Combined with extensionality principles, the full axiom of choice implies excluded middle, and is thus highly non-constructive.

### **Choice Principles**

Compare the situation with other type theories:

In HoTT/CubicalTT, the role of propositions is played by hProps, and propositional truncation is defined as a HIT.

The eliminator of propositional truncation provides unique choice: if all inhabitants of P are equal, then you have a choice principle for P.

This is a sweet spot for constructive mathematics:

- quotients by hProp-valued equivalence relations are effective
- functions are identified with functional graphs

## **Choice Principles**

Compare the situation with other type theories:

In Coq, you can implement some weaker choice principles using large elimination of the accessibility predicate.

In particular, you can show countable choice for decidable predicates: if  ${\it P}$  is a decidable predicate on  ${\rm I\!N},$  then

 $\exists (n:\mathbb{N}).Pn \longrightarrow \Sigma(n:\mathbb{N}).Pn$ 

This is sufficient to define a lot of recursive functions by showing that their call graph is well-founded. Combined with impredicativity, this is enough to define an evaluator for System F.

Can we extend OTT with some choice principles?



Can we extend OTT with some choice principles?

We can not do much when propositions are proof-irrelevant: there is no information to extract from a proof of truncation ||A||, meaning that a choice principle would have to invent an inhabitant of A out of thin air.

What if we give up proof-irrelevance? Then we could imagine

choice :  $||A|| \rightarrow isHProp(A) \rightarrow A$ choice  $|a|_{-} \equiv a$ 

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Problem 2: in an inconsistent context, we can use ||Type|| as a universe which lives inside of Prop, which allows us to build non-terminating terms.

### So, what are our options?

#### Maybe we can build a version of OTT that is

- Proof-relevant (no definitional UIP)
- Axiom-free
- Careful with the interaction of choice and impredicativity

Losing definitional UIP is a bit disappointing! But that just might be the price we have to pay in exchange for bits of choice.

# 3. Toward a Proof-Relevant OTT

## **Relevant Observations**

The definition of a relevant observational equality does not change much.

 $\frac{A: Type_{\ell} \quad B: Type_{\ell} \quad a: A \quad b: B}{a_{A} \sim_{B} b: Prop}$ 

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It lands in Prop (not SProp), and computes on type constructors:

- On n-types, equality is defined pointwise
- On Σ-types, it is the (dependent) equality of both projections
- On Type, it is the equality of codes
- On Prop, it is the logical equivalence
- On incompatible type formers, it is False

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 $\frac{e: x_{A} \sim_{A} y \quad f: \Pi \land B}{cong f e: (f x)_{B[x]} \sim_{B[y]} (f y)}$ 

But this is in fact equivalent to a proof of  $f \sim f$ Thus function congruence is subsumed by reflexivity.

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$$\frac{e_1: x_A \sim_A y}{e_1 \cdot e_2: x_A \sim_A z}$$

Transitivity can be obtained from congruence of  $\lambda(y : A) \cdot x_A \sim_A y$  and cast.

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$$\frac{e: x_{A} \sim_{A} y}{e^{-1}: y_{A} \sim_{A} x}$$

Symmetry can be added with "backward cast", which is no more difficult than cast

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In the end, reflexivity is the main obstacle (assuming we can do cast)

For this one, we are going to explore an idea from Higher Observational Type Theory [Altenkirch et al 2023] (itself echoing ideas from Internal Parametricity [Bernardy et al 2012])

The definition of the observational equality coincides with the binary parametricity translation for an inductive-recursive universe.

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Given a term in context t

 $\Gamma \vdash t : C$ 

The binary parametricity translation produces a new term

 $\llbracket \Gamma \rrbracket \vdash [t]_{\varepsilon} : \llbracket C \rrbracket_{\varepsilon} [t]_{0} [t]_{1}$ 

Where  $\llbracket \Gamma \rrbracket$  duplicates all the variables of  $\Gamma$ :

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We start with

 $\llbracket Prop \rrbracket_{\varepsilon} t u := t \leftrightarrow u$ 

and we unroll the usual translation from there:

$$\begin{split} \|\Pi AB\|_{\varepsilon} f g &:= \Pi (a_0 : \|A\|_0) (a_1 : \|A\|_1) (a_{\varepsilon} : \|A\|_{\varepsilon} a_0 a_1) . \\ & \|B\|_{\varepsilon} (f a_0) (g a_1) \\ \|\Sigma AB\|_{\varepsilon} t u &:= \Sigma (a_{\varepsilon} : \|A\|_{\varepsilon} (fst t) (fst u)) . \\ & \|B\|_{\varepsilon} \{a_0 := fst t; a_1 := fst u\} (snd t) (snd u) \end{split}$$

Observe that  $[A]_{\varepsilon} t u$  coincides with  $t_{A_0} \sim_{A_1} u$ 

Of course, the parametricity translation also applies to terms.

 $\llbracket \Gamma \rrbracket \vdash \llbracket t \rrbracket_{\varepsilon} : \llbracket C \rrbracket_{\varepsilon} \llbracket t \rrbracket_{0} \llbracket t \rrbracket_{1}$ 

 $\rightarrow$  [t]<sub>e</sub> plays the role of the (heterogeneous) reflexivity proof for t.

Of course,  $[t]_{\varepsilon}$  is defined in the duplicated context  $[[\Gamma]]$ . In order to get a proper homogeneous reflexivity proof, we must substitute  $[t]_{\varepsilon}$  with reflexive terms.

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 $x : A, x_e : x_A \sim_A x \vdash [t]_{\varepsilon} \{x_0 := x; x_1 := x; x_{\varepsilon} := x_e\} : t_B \sim_B t$
## Reflexivity

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Thus, by packing terms with their reflexivity proofs, we can build a model of type theory with a reflexive observational equality.

# Type Casting

Now that we have the groupoid laws, it remains to define the cast operator We define it mutually with a casteq operator (since the computation rule castrefl is not available anymore)

А:Туре	В:Туре	e : A ~ B	t : A
cast(A, B, e, t) : B			
А:Туре	В:Туре	$e: A \sim B$	t : A
casteq(A, B, e, t) : $t_{A \sim B}$ cast(A, B, e, t)			

Their definition is by induction on the types, following McBride et al.

### Axiom-free OTT

This is sufficient to define a version of OTT without axioms in the propositional layer. It comes at a price: definitional UIP and computation of cast on refl.

Now, it seems to me that there are two directions to extend this base with choice principles.

#### Impredicativity + Acc elimination

It seems easy to add an accessibility predicate in Prop with large elimination.

Is the resulting theory well-behaved? Mixing impredicativity with primitives that compute by induction on the (predicative) universes is scary!

→ realisability-like semantics?

## Unique choice

We want to add an operator

unique : (A : Type<sub> $\ell$ </sub>)  $\rightarrow$  isHProp A  $\rightarrow$   $||A|| \rightarrow$  A unique A H<sub>A</sub> |a| = a



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Problem 1: if the theory is impredicative, this computation rule causes non-termination on open terms

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Problem 2: refl (unique  $A H_A x$ ) is most naturally defined by using  $H_A$ But refl (unique  $A H_A |a|$ ) should be convertible to refl a!



# Thank you!

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